



Thunder Social Women's Cricket

Playing Conditions

MATCH:

- Each match is played between two teams of eight (8) players and consist of sixteen (16), six ball overs.

BALL:

- Soft Ball used (Incrediball or T20 Blast ball)

FIELD:

- Pitch length is approx 15 metres
- Boundary size is approx 25-30 metres from the pitch

MODES OF DISMISSAL:

- Bowled, Caught, Run Out, Hit wicket

BATTING:

- Each batter gets a "free hit" for the first ball she faces and cannot be dismissed unless she is Run Out on that delivery.
- Batters are put in pairs with each batting together for **four (4 overs)**
- Four (4) pairs will face four (4) overs and no more than 16 overs will be bowled
- In case of an uneven amount of players, the fielding team will have the option to select the player who will bat again (Do not need to enforce)
- Batters swap ends after facing three consecutive deliveries or if dismissed at the striker's end
- LBW (leg before wicket) does not apply
- Wickets are recorded on the batting scoresheet as an X and the batter stays in for their allotted overs
- For each wicket taken, the bowling team receives five **(5) bonus runs**
- **Four (4)** runs are recorded for any ball crossing the boundary along the ground
- **Six (6)** runs are recorded for any ball crossing the boundary on the full

BOWLING

- At the end of each over, the fielders rotate one position in a clockwise direction (overs are bowled from one end)
- There is a maximum of six (6) balls in an over



- Any delivery that bounces more than twice or rolls along the ground (and can be scored off by the batter) is counted as a fair delivery unless the bowler is deliberately rolling it along the ground to gain an obvious advantage. The umpire may decide that deliveries should be re-bowled if they are considered unfair
- Balls may be bowled underarm if they are struggling to bowl over arm. This decision is at the discretion of the umpire.
- Bowlers are limited to a 5 metre run up
- **NO BALL:** A ball that bounces over shoulder height when the batter is in normal batting stance and any ball that is a full toss above waist height shall be deemed a no ball
- **WIDE:** A wide is any ball that travels out of the batter's reach at the batter's end. If a batter hits the ball then it is not considered a wide
- Wide & No-balls are not re bowled however the next delivery is a free hit. (if it's bowled on the last ball of the over, the free hit rolls over to the next over, last ball of the innings will continue to be bowled until a legal delivery is bowled)

FIELDING

- When a run-out occurs, no runs will be credited to the batter
- Teams can field with maximum 8 players at any one time (if playing 8 a side, then 8 will be the maximum). If a team has 7-8 players, the bowling order will still be determined by fielding positions
- Subs can come onto field at any time at the end of the over (discretion of the umpire)
- SUPER OVER (Trialled on the last week)
- A super over is an over where either all runs, or wickets (or both) are doubled for 1 over of the innings
- The super over may be changed from week to week

Most importantly – have fun!

